**Junior interaction designer**

Grade: HEO (Junior)

**You will**

* design and prototype user interfaces with guidance, ensuring alignment with user needs and business goals
* collaborate with UCD professionals, including researchers, service designers, and content designers, to turn insights into effective and engaging designs
* use data and evidence, with support, to iterate and refine designs based on user feedback and testing outcomes
* advocate for user needs during the design process, ensuring solutions meet accessibility and inclusivity standards
* clearly communicate design ideas and decisions to team members and stakeholders, contributing to the development of the service vision

**Skills you need**

It is essential that you can demonstrate the following experience in your application and at the interview:

* competence in prototyping user interfaces at different levels of fidelity to test and validate ideas, choosing appropriate tools and methods
* ability to use data and testing results, with support, to inform design decisions and create user-centred interfaces
* clear and effective communication of design concepts and decisions to team members and stakeholders
* an ability to collaborate with diverse stakeholders, facilitating discussions and managing expectations within a team environment
* experience working on designs that are inclusive, accessible, and meet the needs of a diverse range of users
* knowledge of agile working practices and the ability to iterate designs based on user feedback and changing priorities

It is desirable if you can demonstrate the following:

* some understanding or willingness to learn prototyping in code using HTML, CSS, and JavaScript
* analytical skills to identify and address straightforward issues within designs, with guidance